Green Level Kennel Dog Boarding Contract

I, First Name	Last Name	, do hereby entrust Green Level Kennel to care for	
Pet Name	for the boarding stay from	to	I agree to pay the daily
boarding rate of \$25 for do	ogs under 30 pounds or \$27 for dogs over 31 p	ounds, per day.	If my pet is picked up after 11:30 AM,
I understand that I will pay	for that day. If multiple dogs are boarded to	gether, the 2nd ((& 3rd) will receive 20% off their rate.
DAILY EXERCISE - 3 s	essions (30 minutes each) - FREE		
play with each other. Thes	e periods, we offer play groups where dogs of e play groups are always supervised and dogs ll in a playgroup, they will play in an individu	are introduced	to each other carefully. If you prefer, or
- or -	in an appropriate play group during exercise		
I prefer my dog to exerc	ise outside in an individual play yard		
ADDITIONAL ACTIVIT	TIES AVAILABLE		
Extra Group Playtime (3	30 Min) - \$2 a session per dog	Yes	No
Night Potty (8:30 pm) -	\$3 a session per dog	Yes	No
One-on-One Cuddle Tin	ne (10 min - indoors) - \$4 a session per dog	Yes	No
One-on-One Playtime (1	10 min - outdoors) - \$4 a session per dog	Yes	No
BATHING - Exit bath pr	rices depend on length of boarding stay: 1-5	days - \$20	9 days - \$10 10+ days - FREE
_	ed upon departure My dog d	-	
ii a bain is requested,	in order to have your dog ready, we need to k	now when you a	ire picking up.
I expect to pick up on D	reparture date at:		
PET INFORMATION			
Please tell us about any medical problems, habits, or behavior we should be aware of:			
for any and all expenses in	ennel to do whatever they deem necessary for acurred, such as vet expenses. I also understand a solely responsible for any damages that my J	d that I will pay	for a bath & dip if my pet is brought in
I have read this agreement	on Contract Date, understa	and its terms, ar	nd sign it freely.
Signature of owner o	r owner's agent:		
Emergency phone nu	mber(s):		
In the event I cannot pick u	up my dog, I authorize		
to do so. Phone number of	authorized person/people		·